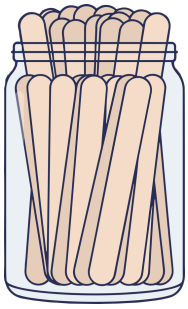
Kaboom!



1. Set a timer for 1 minute. Player 1 will choose a stick from the cup and say the letter sound.

2. If the sound is said correctly, the player keeps the stick. If it is incorrect, the stick goes back in the cup.

3. If a player pulls the Kaboom! stick, they must put all of their sticks back in the cup.

4. The player with the most sticks when the timer goes off wins.